

Football Competition Rules



Valid as at 22 November 2018

1. RULES

- 1.1 The FIFA Rules shall apply except when superseded by any of the following rules.
 - 1.2 A round match shall be 25 minutes each way with a half time break of 5 minutes.
 - 1.3 A finals match shall be 25 minutes each way with a half time break of 5 minutes. Should a match be drawn at full time, NO extra time will be played. A penalty shoot-out, as per FIFA rules, shall apply to determine the winner.
 - 1.4 Round Matches - Points Awarded
 - Win: 3 points
 - Draw: 1 point
 - Loss: 0 points
- Games cancelled will be recorded as a scoreless draw with both teams given 1 point.
- 1.5 Teams must be ready on the field of play to start the game by the designated game commencement time. A team will be deemed to have forfeited the game if unable to field a team (min 5 players) within 15 minutes of the designated game commencement time.
 - 1.6 In the event of a forfeit, a 3-0 win will be awarded to the opposing team.
 - 1.7 A player must not play for more than one team in an age division. (e.g. a player registered for the Team A 50+ must not play for Team B 50+).
 - 1.8 A player may play for more than one team in different age divisions if eligible by age. (e.g. a player registered for Team A 50+ may play for any team in 41-50).

2. TEAM COMPOSITION

- 2.1 Each team can nominate twelve (12) registered and financial players for any game.
- 2.2 Goal keepers are granted an age exemption and can be 5 years below the minimum age requirement except for the youngest age division where they must be the minimum age to qualify to participate in the masters games.
- 2.3 Each team will be allowed to register one (1) underage player who is turning the age of the division in 2019 they wish to compete in. (e.g. a player must be 40 turning 41 in 2019 if competing in the 41-50 division). This limit of underage players will include goal keepers as per Rule 2.2.
- 2.4 A registered player will only be eligible to play for one team in an age division, but they will be able to play in more than one (1) age division if they are eligible by age.
- 2.5 If a team has less than four (4) primary team members plus a goalkeeper on the park and ready to play at the start of the game, it will forfeit the game. If the game is still played, it is regarded as a friendly.
- 2.6 Players can be interchanged at will. Any player can come on and off repeatedly with permission of the Referee.
- 2.7 Each team must nominate a Captain before the match begins.
- 2.8 It shall be the responsibility of each player to check with his team's nominated representative as to changes of venues, dates or times.

3. OFFENCES

- 3.1 No Slide Tackles are permitted.
- 3.2 No Tackles from behind are permitted.
- 3.3 Aggressive play is not tolerated.

3.4 Dissent and foul language is not tolerated.

3.5 Penalties for the above offences

3.5.1 Yellow Card – 5 minute sin-bin – no replacement

3.5.2 Yellow Card – second offence – sent from the field – no replacement.

3.5.3 Any player(s) involved in fighting will be sent off immediately (Red Card)

3.5.4 Anyone abusing Football FNQ Inc officials will be red carded.

4 JUDICIARY

4.1 Team Officials are responsible for the conduct of their players and must withdraw any player who is unwilling to play in the intended spirit: fun and fellowship.

4.2 The Referee will have sole discretion as to disciplinary action against rough or ungentlemanly conduct on the field.

4.3 If a yellow card is shown to a player, the player will be given a sin-bin and the player must leave the field for five minutes. A team may not replace the player who has received a yellow card.

4.4 Two (2) yellow cards in a game will be considered the equivalent of a red card as in FIFA rules.

4.5 If a player is given a red card (sent off) the player shall receive an immediate 1 match suspension. The suspension applies to the competition the player is registered and will not be eligible to play for any other team until the suspension is served. A forfeited game or a game cancelled due to weather where the player was illegible to play will not be counted as a suspension game.

4.6 Should a team play a suspended player it will forfeit the game and it will be recorded as a 3-nil loss.

4.7 Any player who has been sent off for the second time (red card) during the competition is automatically suspended for the remainder of the competition.

4.8 The judiciary committee can impose a longer suspension if found the players actions warrant further suspension.

4.9 Any suspended player who receives a suspension for more than one match has the right to appeal to the Judiciary Committee. The suspended player will be notified of their suspension before their next scheduled game. A notice of intention to appeal must be given to the Football Convenor within two hours of the completion of that match.

4.10 The Judiciary Committee shall be made up from

(a) One representative from the referees,

(b) One representative from the tournament management committee

(c) One representative from the teams in that division.

(d) The Football Convenor.

4.11 The Judiciary Committee shall meet before the next scheduled game of the suspended player and the decision of the Judiciary Committee shall be final.

5 VENUE, DRAW, TEAM COLOURS

5.1 Football FNQ will issue complete draws of all competitions to each team delegate who shall ensure that individual team members are aware of the draw. Football FNQ shall also post the draws on a Notice Board in the clubhouse and website.

5.2 In case of both teams having the same colours as determined by the referee, the Away team changes i.e. second team named on draw.

6 TEAM SHEETS

6.1 Every team must complete a team sheet. Names and shirt numbers to be printed on the team sheet.

6.2 Players must have photo ID and GBRMG accreditation at all times.

6.3 All players names that are expected to play in that game must be on the team sheet prior to kick-off; including those players expected to arrive late.

6.4 All Players and team officials must sign the team sheet prior to commencement of play.

6.5 All late Players must sign the team sheet prior to taking the field of play.

6.6 Team sheet presented by Team leaders at end of game must show players who were yellow or red carded.

7 FINALS AND PRESENTATION

7.1 To be eligible for the finals series a player must have played three (3) or more competition games in that team that has qualified.

7.2 All disciplinary cards received will stand for the finals series.

7.3 Medal presentations for each age group will take place upon the completion of Gold/Silver medal match for that age group.

7.4 There will be no Semi-Finals, only two finals the Gold/Silver medal match and the Bronze medal match.

7.5 All Divisions Men Competition matches will be played Saturday with the top four placed teams advancing to the Finals on Sunday.

1 v 2 (Gold and Silver Medal Match)

3 v 4 (Bronze Medal Playoff)

8 RESULTS

8.1 Competition results and points tables will be displayed at the venue and updated constantly throughout the day. Results and tables will be updated daily and can be viewed at the Football FNQ website www.fnqfootball.com.au or the GBRMG website www.gbrmg.com.au. Once in the results page, select the appropriate division and click on "show report".

9 WET WEATHER

9.1 Alternative venues will be advised when and if necessary. Games cancelled will be recorded as a scoreless draw with both teams given 1 point.

9.2 If more than 75% of games in a competition round of an age division are cancelled due to weather conditions then that entire round of competition games will be recorded as a scoreless draw with both teams given 1 point.

9.3 Any details for wet weather rescheduling will be available on the website www.fnqfootball.com.au

10 DISCLAIMER

10.1 The Tournament Management Committee, in its discretion, has the right to alter the rules and regulations outlined in this program in the event of extraordinary circumstances.